

Mapping Using ICT to Occupational Studies Unit :- **Childcare: the Play Environment**

Requirements for Using ICT

Opportunities for teaching and learning from Unit Specification

Explore

Access, select, interpret and research information from safe and reliable sources.

Investigate, make predictions and solve problems through interaction with digital tools.

Investigate the stages of language development.

Read books and poems.

Identify suitable games for different stages of development.

Identify how games encourage learning.

Express

Create, develop, present and publish ideas and information responsibly using a range of digital media and manipulate a range of assets to produce multimedia products.

Make and use visual aids to complement stories, poems and rhymes using recycled materials.

Make a game for a particular age group using recycled materials.

Identify how the game helps children's development.

Exchange

Communicate safely and responsibly using a range of contemporary digital methods and tools, exchanging, sharing, collaborating and developing ideas digitally.

Identify suitable games for different stages of development.

Identify how games encourage learning.

Make and use visual aids to complement stories, poems and rhymes

Evaluate

Talk about, review and make improvements to work, reflecting on the process and outcome and consider the sources and resources used, including safety, reliability and acceptability.

Make and use visual aids to complement stories, poems and rhymes.
Make a game for a particular age group using recycled materials.
Identify how the game helps children's development.

Exhibit

Manage and present their stored work and showcase their learning across the curriculum, using ICT safely and responsibly.

Carry out an 'end of unit' evaluation.