

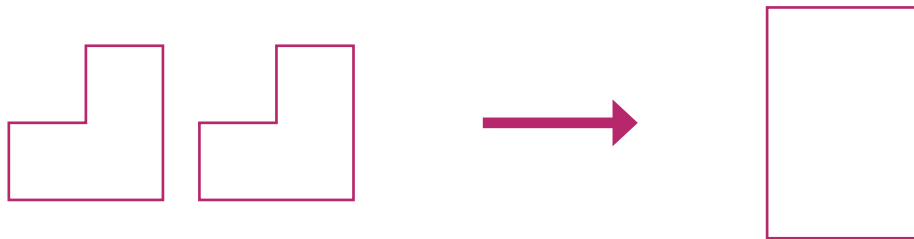
Activity Card 6

Finn McCool and the Giant's Causeway (Card 4)

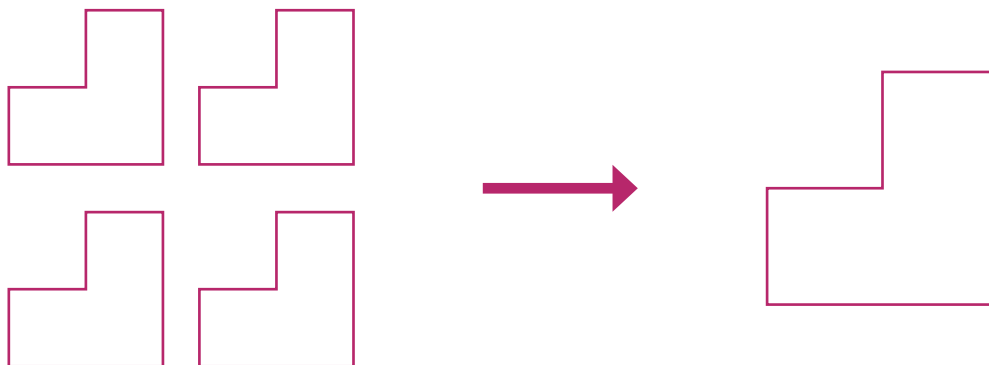
- Use what you have learned from the previous card to help you to decide if you need to **turn** or **turn over** any of your shapes to solve Nuala's puzzle.
- You will also need to think and look carefully at the shapes and try to decide how your view of the shape might change if you **turn** it or **turn it over**. How might the shape look if you changed the right angles to left angles and vice versa?

Can you help Finn and Benandonner to arrange the two hexagons to make a rectangle?

Decide where the turtle is and its directions after it draws the first shape and think carefully where you will place the turtle to draw the second shape.



- The second puzzle asks you to use all four remaining hexagons to make a larger hexagon. You will need to plan where each hexagon is placed before you begin to use Logo to draw it.



- Remember, some of the shapes might need to be **turned over**. Try building a second shape with all the directions reversed. Now you will have a shape and its reflection. Think about **turning** the shape as well, for example:



Shape



Shape turned



Shape turned over