



Interactive Activity: Vote or No Vote?

Planning

Prior Learning	Pupils should have gained prior knowledge and understanding of: <ul style="list-style-type: none"> • how Local Councillors, MLAs and MPs are elected; • the importance of being on the Electoral Register; and • how to register to vote.
Learning Outcomes	Pupils will be able to: <ul style="list-style-type: none"> • recognise who can and can't vote; and • describe what you need to do to be able to vote.
Cross-Curricular Skills	Pupils will have opportunities to develop: <ul style="list-style-type: none"> • Using ICT.
Thinking Skills and Personal Capabilities Focus	Pupils will have opportunities to develop: <ul style="list-style-type: none"> • Thinking, Problem Solving, Decision Making.
Attitudes and Dispositions	Pupils will be encouraged to develop: <ul style="list-style-type: none"> • personal responsibility; • concern for others; • openness to new ideas; • curiosity; • community spirit; • tolerance; and • respect.
Resources	Internet access Ready to Vote? PowerPoint Presentation and associated teacher notes Interactive activity – Vote or No Vote?



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Suggested teaching and learning strategies

Launch

Recap with the relevant slides from the presentation.

Additional information is in the teacher's notes though it is expected that the learning should take place through the interactive activity.

Activity

Pupils should access the interactive activity *Vote or No Vote?*

Individually, or in pairs, pupils must consider each scenario and decide if the individual can or cannot vote.

Debrief

When the pupils have completed the interactive activity, discuss with the class:

- Who got full marks?
- Which did you get wrong?
- Which surprised you? Why?
- What do you need to be able to vote?

Responses might include register to vote, bring photo ID and turn up on time.

