

Shiver Me Timbers!

Setting the Scene

'Shiver Me Timbers' is rumoured to refer to a pirate's legs shaking with shock or excitement! This lesson provides pirate-themed songs and games, which can be used as an interactive parachute games session.

What to Do

Follow the instructions in **Resource 3: Songs and Rhymes**. A version of the tune for the song *Over the Waves* can be found online by visiting www.macaronisoup.com

You can record a video of the learners to show them in the final activity, if appropriate.



Areas of Learning

Primary

The Arts (Drama)
Physical Development and Movement

Post-Primary

The Arts (Drama)
Physical Education

What You Need

 **Resource 3:
Songs and Rhymes**

- Large parachute
- Pirate hats
- Mermaid wigs
- Feather headbands/
Headdresses
- Ten treasures made from
foam balls rolled in glitter
and sparkles or wrapped in
coloured foil
- Camera, tablet or video
recorder to capture the
learner's participation