Pg 1/2

Shape and Space/ Handling Data

Requirements for Using Mathematics

Across the curriculum, at a level appropriate to their ability, pupils should be enabled to:

 choose the appropriate materials, equipment and mathematics to use in a particular situation;
 use mathematical knowledge and concepts accurately; work systematically and check their work;
 use mathematics to solve problems and make decisions; develop methods and strategies, including mental mathematics;
• explore ideas, make and test predictions and think creatively;
 identify and collect information; read, interpret, organise and present information in mathematical formats;
 use mathematical understanding and language to ask and answer questions, talk about and discuss ideas and explain ways of working;

• develop financial capability;

• use ICT to solve problems and/or present their work;

using their Knowledge and Understanding of:

Shape and Space Handling Data

[Non-Statutory] Prerequisite Skills (Q Skills) in USING MATHEMATICS across the Curriculum

Progress is also demonstrated by decreasing levels of support from adults: with direction, with decreasing direction, without direction.

Q1 Experience (experience/encounter)	(become awa
In sensory activities and activity-based learning/play-based learning, pupils:	In sensory activities and
 encounter a variety of mathematical materials and equipment; 	• interact with materials and ea
 experience mathematical activities; experience daily routines; 	 respond to mathematical acti become aware of daily routing
 experience a problem; encounter simple logical strategies; 	 become aware of the existence respond and interact with similar
 experience a variety of simple patterns; 	become aware of and respond
 encounter collections of objects; encounter a variety of objects/pictures/symbols; 	 interact with a range of object interact with matching and co
 experience a range of mathematical language; 	 respond to some basic mathe
For example:	For example:
 experience moving body parts within a space; experience moving in a range of spaces and environments; experience a range of both natural and manufactured 2D and 3D shapes of varying sizes, colours and textures; experience a range of 2D and 3D materials (both natural and manufactured); 	 become aware of moving body become aware of moving in a respond showing some interesting shapes of varying sizes, colouting respond to a range of 2D and
 experience a range of objects/materials of differing shapes, sizes, textures, colours and smells (both natural and manufactured). 	 interact with a range of objec and smells (both natural and

Q2 Respond

are, respond, interact intermittently)

d activity-based learning/play-based learning, pupils:

quipment;

vities;

ce of a problem; nple logical strategies;

d to a variety of simple patterns;

ts;

ollecting of objects/pictures/symbols;

ematical language;

ly parts within a space; a range of spaces and environments; est to a range of both natural and manufactured 2D and 3D urs and textures; 3D materials (both natural and manufactured);

ts/materials of differing shapes, sizes, textures, colours manufactured) with all/some senses.

Prerequisite Skills (Q Skills) in USING MATHEMATICS across the Curriculum

Progress is also demonstrated by decreasing levels of support from adults: with direction, with decreasing direction, without direction.

Q3 Engage (engage with, imitate modelled behaviour, direct attention, focus, recognise)	Q4 Actively Participate (interact, share, actively participate, collaborate, anticipate, recall)	(1
In structured activities, in familiar and accessible contexts within activity-based learning/play-based learning, pupils:	In structured activities, in familiar and accessible contexts within activity-based learning/play-based learning, pupils:	In structure
 engage with mathematical materials in response to teacher guidance/modelling; 	 recognise that a choice has to be made when selecting materials and equipment for a simple activity; 	• make choices in select
 recognise mathematical activities in response to cues and prompts; engage with daily routines in response to teacher modelling; 	 participate in mathematical activities; participate in daily routines; 	 show some understand anticipate and follow t
 engage with and imitate ways of asking for help; recall simple logical strategies in response to teacher modelling; 	 demonstrate a basic understanding that problem solving requires a strategy, such as asking for help; participate in simple supported logical strategies; 	 attempt a range of pro become familiar with a
 imitate simple and familiar patterns in response to teacher modelling; 	 participate in copying simple patterns; 	• recognise and continue
 respond to and engage with objects being collected; engage with and imitate a simple sequence of objects/pictures/symbols that includes an element of choice; 	 actively participate in the collection of objects/information; represent familiar events/situations/experiences with appropriate symbols/objects/ pictures; 	 communicate basic inf represent a wider rang appropriate symbols/d
 recognise and engage with some basic mathematical language; 	 recall and participate in activities involving simple mathematical language; 	• begin to understand ap
For example:	For example:	For example:
 imitate moving his/her body parts or position within a space; imitate moving in a range of spaces and environments; imitate/engage in collecting specified objects from a specified area or putting specified objects in a specified area on request; imitate the sorting of a range of both natural and manufactured 2D and 3D shapes of varying sizes, colours and textures; imitate the handling of a variety of materials (both natural and manufactured); 	 participate in moving and rotating his/her body parts or changing position within a space; move within a range of spaces and environments; participate in collecting and putting familiar objects in familiar places on request; participate in sorting activities using a range of both natural and manufactured 2D and 3D shapes of varying sizes, colours and textures; change a shape using pliable materials (both natural and manufactured); 	 move and rotate his/he demonstrate an under move to a designated p collect and put unfami sort a range of both na and textures according combine 2D and 3D to
 imitate the matching of object to object, picture to picture and object to picture using differing shapes, sizes, textures, colours (both natural and man-made) with some/all of the senses; imitate the sorting of a 'family' of objects/pictures. 	 actively participate in the matching of a range of objects/materials of differing shapes, sizes, textures, colours and smells and become familiar with the terms 'different', 'same', 'match' and 'belong together'; participate in activities where objects/pictures are sorted into a 'family'. 	 sort real objects for or demonstrate an under belong together and th communicate similarit

(Non-Statutory)

Q5 Consolidate

begin to develop an understanding)

ed activities, in familiar situations and contexts, pupils:

ing specific materials and equipment for a simple activity;

ding of mathematical notation, such as numerals/words/sets; hrough daily routines;

blem-solving strategies, such as seeking help; in increasing range of basic logical strategies;

e simple patterns;

formation and assist in its organisation; ge of familiar/unfamiliar events/situations/experiences with objects/pictures;

propriate mathematical language;

ner body parts or change position on request within a space; rstanding of restriction within a given space; position/space on request; iliar objects in unfamiliar places on request; atural and manufactured 2D and 3D shapes of varying sizes, colours g to self-chosen criteria; make simple 2D and 3D constructions; ne criterion and re-sort for a different criterion;

ne criterion and re-sort for a different criterion; rstanding that a set of objects/pictures is a 'family', that they here is some way in which they are the same and label/identify/ ities.