

## GCSE Art and Design Assessment Matrix – Component 1

Total marks available for this component is 120



<b>Component 1 Part A: Exploratory Portfolio (50 marks)</b>					
<b>Assessment Criteria</b>	<b>Level 1 1–3</b>	<b>Level 2 4–6</b>	<b>Level 3 7–9</b>	<b>Level 4 10–12</b>	<b>Level 5 13–15</b>
<p><b>AO1: Develop ideas through investigations, demonstrating critical understanding of sources</b></p> <p>Analyse the use of the formal visual elements of art and design in the work of others and explore them in their own work</p> <p>Research and explore the techniques and processes of other practitioners to inform their own practice</p> <p>Develop work through their practical investigations</p>	<p>Limited analysis and exploration of formal visual elements</p> <p>Inadequate exploration of techniques and processes of practitioners</p> <p>Minimal development of work</p>	<p>Some analysis and basic exploration of formal visual elements</p> <p>Basic exploration of techniques and processes of practitioners</p> <p>Basic development of work</p>	<p>Some relevant analysis and competent exploration of formal visual elements</p> <p>Competent exploration of techniques and processes of practitioners</p> <p>Some success in development of work</p>	<p>Good analysis and confident exploration of formal visual elements</p> <p>Effective and successful exploration of techniques and processes of practitioners</p> <p>Effective and logical development of work</p>	<p>Perceptive analysis and creative exploration of formal visual elements</p> <p>Extensive and creative exploration of techniques and processes of practitioners</p> <p>Independent and imaginative development of work</p>
<p><b>AO2: Refine work by exploring ideas, selecting and experimenting with appropriate media, materials, techniques and processes</b></p> <p>Explore the characteristics, properties and effects of different media, materials, techniques, processes and technologies</p> <p>Take risks and learn from experience when exploring and experimenting with ideas and processes</p> <p>Refine their work as it progresses through experimentation</p>	<p>Minimal exploration of media, materials, techniques, processes and technologies</p> <p>Limited evidence of risk taking or learning from experience</p> <p>Limited refinement of work through experimentation</p>	<p>Superficial exploration of media, materials, techniques, processes and technologies</p> <p>Little effective risk taking or learning from experience</p> <p>Some refinement of work through experimentation</p>	<p>Some effective exploration of media, materials, techniques, processes and technologies</p> <p>Risk taking attempted and some learning from experience</p> <p>Adequate refinement of work through experimentation</p>	<p>Focused exploration of media, materials, techniques, processes and technologies</p> <p>Predictable risk taking and effective learning from experience</p> <p>Good refinement of work through experimentation</p>	<p>In-depth and effective exploration of media, materials, techniques, processes and technologies</p> <p>Imaginative risk taking and extensive learning from experience</p> <p>Rigorous refinement of work through experimentation</p>
<p><b>AO3: Record ideas, observations and insights relevant to intentions as work progresses</b></p> <p>Express their ideas, observations and insights coherently</p> <p>Use visual language and/or annotation including specialist vocabulary</p> <p>Explore mark making and drawing skills for different needs and purposes</p>	<p>Ideas, observations and insights lack coherence</p> <p>Inadequate use of appropriate visual language and/or specialist vocabulary</p> <p>Limited exploration of mark making and drawing skills, inappropriate to purpose</p>	<p>Some coherent ideas, observations and insights</p> <p>Basic use of some appropriate visual language and/or specialist vocabulary</p> <p>Basic exploration of mark making and drawing skills, some relevant to purpose</p>	<p>Ideas, observations and insights are coherent</p> <p>Competent use of mostly appropriate visual language and/or specialist vocabulary</p> <p>Competent exploration of mark making and drawing skills, relevant to purpose</p>	<p>Ideas, observations and insights are informed and effective</p> <p>Confident use of appropriate visual language and/or specialist vocabulary</p> <p>Confident and effective exploration of mark making and drawing skills, relevant to purpose</p>	<p>Ideas, observations and insights are in-depth, personal and meaningful</p> <p>Skilful and informed use of appropriate visual language and/or specialist vocabulary</p> <p>Skilful, creative and/or highly expressive exploration of mark making and drawing skills, fully relevant to purpose</p>
<b>Assessment Criteria</b>	<b>Level 1 (1 mark)</b>	<b>Level 2 (2 marks)</b>	<b>Level 3 (3 marks)</b>	<b>Level 4 (4 marks)</b>	<b>Level 5 (5 marks)</b>
<p><b>AO4: Present a personal and meaningful response that realises intentions and demonstrates understanding of visual language</b></p> <p>Present a coherent portfolio of work demonstrating learning and progress and understanding of visual language</p>	<p>Limited coherence in presentation with limited learning and progress</p>	<p>Some coherence in presentation with basic learning and progress</p>	<p>Coherent presentation with adequate learning and progress</p>	<p>Logical and effective presentation with sustained learning and progress</p>	<p>Excellent, imaginative and/or creative presentation with significant learning and progress</p>
<b>Award zero for work not worthy of credit.</b>					

<b>Component 1 Part B: Investigating the Creative and Cultural Industries (Total 70 marks)</b>					
<b>Assessment Criteria</b>	<b>Level 1 1–3</b>	<b>Level 2 4–6</b>	<b>Level 3 7–9</b>	<b>Level 4 10–12</b>	<b>Level 5 13–15</b>
<p><b>AO1: Develop ideas through investigations, demonstrating critical understanding of sources</b></p> <p>Develop ideas through the investigation of relevant artists, designers or craft practitioners</p> <p>Demonstrate understanding of one or more roles or working practices relating to the production of art, craft and design in the creative and cultural industries</p>	<p>Minimal development of ideas through investigation of relevant practitioners</p> <p>Limited understanding of roles or working practices in the creative and cultural industries</p>	<p>Basic development of ideas through investigation of relevant practitioners</p> <p>Basic understanding of roles or working practices in the creative and cultural industries</p>	<p>Adequate development of ideas through investigation of relevant practitioners</p> <p>Growing understanding of roles or working practices in the creative and cultural industries</p>	<p>Purposeful development of ideas through thoughtful investigation of relevant practitioners</p> <p>Clear understanding of roles or working practices in the creative and cultural industries</p>	<p>Informed and independent development of ideas through perceptive investigation of relevant practitioners</p> <p>Excellent understanding of roles or working practices in the creative and cultural industries</p>
<p><b>AO2: Refine work by exploring ideas, selecting and experimenting with appropriate materials, techniques and processes</b></p> <p>Experiment with relevant media, materials, techniques, processes and technologies to refine skills in response to their practical task</p> <p>Refine ideas and proposals, personal outcomes and solutions</p> <p>Demonstrate independence and, if appropriate to task, collaborate with others</p>	<p>Limited experimentation and limited skills</p> <p>Little refinement of ideas, proposals, personal outcomes and solutions</p> <p>Lack of independence (or collaboration where appropriate)</p>	<p>Basic experimentation and unrefined skills</p> <p>Basic refinement of ideas, proposals, personal outcomes and solutions</p> <p>Minimal independence (or collaboration where appropriate)</p>	<p>Adequate experimentation and competent skills</p> <p>Methodical refinement of ideas, proposals, personal outcomes and solutions</p> <p>Growing independence (and collaboration where appropriate)</p>	<p>Confident and effective experimentation and very good skills</p> <p>Sustained and purposeful refinement of ideas, proposals, personal outcomes and solutions</p> <p>Works independently (or collaboratively where appropriate)</p>	<p>Creative and sophisticated experimentation and exceptional skills</p> <p>Imaginative and sophisticated refinement of ideas, proposals, personal outcomes and solutions</p> <p>Highly independent (or excellent collaborative skills where appropriate)</p>
<p><b>AO3: Record ideas, observations and insights relevant to intentions as work progresses</b></p> <p>Record their ideas, insights, plans and intentions coherently</p> <p>Record using appropriate visual language and/or annotation relevant to their task and the creative and cultural industries</p> <p>Use drawing skills for the needs and purposes appropriate to the context of their work (as an expressive process, and/or as a planning or developmental tool)</p>	<p>Recording and planning are limited</p> <p>Limited use of visual language and/or specialist vocabulary</p> <p>Drawing skills are weak or inappropriate in relation to purpose or context</p>	<p>Some coherent recording and planning</p> <p>Basic use of visual language and/or specialist vocabulary</p> <p>Drawing skills are basic with some relevance to purpose or context</p>	<p>Recording and planning are coherent</p> <p>Growing understanding in the use of visual language and/or specialist vocabulary</p> <p>Drawing skills are competent and appropriate to purpose or context</p>	<p>Recording and planning are logical and effective</p> <p>Sound understanding and appropriate use of visual language and/or specialist vocabulary</p> <p>Drawing is confident; and is effective and appropriate to purpose and context</p>	<p>Recording and planning are organised, meaningful and comprehensive</p> <p>Full understanding and skilful and informed use of visual language and/or specialist vocabulary</p> <p>Drawing is skilful, experimental and/or highly expressive and fully relevant to purpose or context</p>
<b>Assessment Criteria</b>	<b>Level 1 1–5</b>	<b>Level 2 6–10</b>	<b>Level 3 11–15</b>	<b>Level 4 16–20</b>	<b>Level 5 21–25</b>
<p><b>AO4: Present a personal and meaningful response that realises intentions and demonstrates understanding of visual language</b></p> <p>Realise intentions and complete an outcome through the sustained application of the creative process</p> <p>Apply an understanding of visual language in their outcome</p> <p>Demonstrate understanding of the purposes, intentions and functions of art, craft and design in their outcome</p>	<p>Intentions not realised and outcome is limited</p> <p>Little understanding of visual language</p> <p>Little understanding of the purposes, intentions and functions of art, craft and design</p>	<p>Intentions partially realised and outcome is basic</p> <p>Basic understanding of visual language</p> <p>Basic understanding of the purposes, intentions and functions of art, craft and design</p>	<p>Intentions realised and outcome is satisfactory</p> <p>Adequate understanding of visual language</p> <p>Adequate understanding of the purposes, intentions and functions of art, craft and design</p>	<p>Intentions are clear and adapted appropriately to complete a successful outcome</p> <p>Confident understanding of visual language</p> <p>Good understanding of the purposes, intentions and functions of art, craft and design</p>	<p>Intentions are realised or creatively adapted to complete a highly successful outcome</p> <p>Excellent understanding of visual language</p> <p>Informed and/or perceptive understanding of the purposes, intentions and functions of art, craft and design</p>
<b>Award zero for work not worthy of credit.</b>					